



Soccer 5v5 Competition Registration

Terms and Conditions

Centennial Parklands Sports Centre is managed by Clublinks Management Pty Ltd (Clublinks) under a management agreement with the Centennial Park and Moore Park Trust (the Trust). As part of your Team Registration, you are agreeing you have read and accepted the below Soccer Competition Rules.

Payment

Team Registration payment of \$900 for returning teams (teams who have played in the last two seasons) & \$1050 for new teams is to be made by credit card Online or by phone. Registrations must be completed online or by calling 9662 3526. Each participating player must be entered online (minimum of 5 registered players and maximum of 10 registered players per team will be accepted). A non-refundable 10% deposit is available for teams to secure their place in the competition however if activated the full payment must be paid 7 days prior to commencement of the competition.

Forfeits and Online Team Roster

Additional players can be added or removed throughout the season providing you do not exceed 10 registered players. If your team is required to forfeit any matches, CPSC must be notified by 3pm the day of the match by calling CPSC on (02) 9662 3526. Failure to notify CPSC regarding your forfeit or if CPSC is notified after 3pm on the day of the match, will result in your team incurring a \$50 fine which is required to be paid at the CPSC Office before your next match. Failure to pay your forfeit fine prior to your next match will mean that your team will not be eligible to take the field until CPSC has received payment.

This could result in your team being removed from the competition with no refund. Year 11 & 12 students are able to play, however if they under the age of 18 they must be accompanied by an adult at all games. You are able to interchange your registered players if you are short on numbers for a match. You may also contact CPSC on (02) 9662 3526 for assistance in finding extra players for you where possible. Please ensure you do this within the timeframe allowed as otherwise you may be required to forfeit the match.

A completed online team roster is due prior to the first scheduled game. Teams will need to nominate a team captain. The team captain will be the first point of contact to pass on any messages to the team. Coaches may add or substitute players during the first 4 weeks the roster has been submitted. Players cannot play for another team in the same league. Player identification needs to be available in the case of the coordinator asking prior to each game or participant(s) may not play. Each team is allowed 10 players on the roster. Four field players and a goalkeeper consist of a team.

The forfeited team agrees to pay a \$50.00 penalty fee when his/her team forfeits a game. Failure to submit the \$50.00 penalty fee prior to the next scheduled game will result in the team's dismissal from the league. Additionally, the forfeited team will be penalized three (3) points from the league standings and incur a 10-0 loss for the forfeited game. Teams who are 5 minutes late to their scheduled game will automatically forfeit their match. Teams who have less than the minimum number of players required at the start of match can play with players present or incur a 1 goal penalty for every 1-minute players are late. No rematches or make-ups will be awarded. If game is forfeited, we will do our best to organise a friendly or the opposing team may utilize the time slot for team training or a game amongst themselves. No refunds are provided in the event of an opposition cancellation.

Risk Warning

Playing soccer is subject to risks and players can incur injuries. There are also risks that access to medical assistance, and evacuation might be slow, and of damage to, or loss of, your personal property. Parklands carry Public Liability Insurance and minimal coverage for injuries. For personal injuries we strongly recommend you join a medical health fund of your choice.

Release and Waiver

If you suffer injury, loss, claims, liability or damage (Loss) while at Centennial Parklands Sports Centre, to the fullest extent permitted by law, you release the Trust and Clublinks Management Pty Ltd (Clublinks), their employees, officers and contractors from any liability for any Loss suffered by you and you release each of the Trust, Clublinks and their employees,



officers and contractors from any responsibility or legal liability for death or personal injury associated with your presence at Centennial Parklands Sports Centre and any activities you undertake at Centennial Parklands Sports Centre. Centennial Parkland Sports Centre Soccer 5v5 Tournament.

Inclement Weather

12-week competitions are played on our state-of-the-art all-weather fields, no games are called off due to wet weather. Games may only be called off in the event of extreme weather (e.g localized lightning) or urgent unplanned maintenance. Decisions regarding extreme weather and cancellations are made each day at 5.30 pm. The coordinator will contact the captain of each team to advise of any cancellations. No refunds are provided due to inclement weather.

Tournament Rules:

Tournament rules are subject to change at the discretion of the Tournament Coordinator at any time during the course of the season.

Games cannot be rescheduled or changed once the league schedule has been posted on Centennial Parklands Sports Centre website or emailed to the captains. No exceptions!

Teams are awarded: 3 points for a win, 1 point for a tie, 0 points for a loss. The tournament standings are determined by the following: Total Team Points and then Goal Differential.

Matches

Time

- Game times: Run from 7pm, 7.40pm, 8:20pm & 9pm on Monday evenings and 6:20pm & 7pm on Fridays.
- Duration: 40 minutes. 2 x 19 minutes halves and 1-minute halftime
- There is a 1-minute break between games
- All games are Running Time
- Time kept on the field by the league co-ordinator
- Teams coming off must exit the field immediately. Teams coming on must be prepared to start the game immediately (no warm-up time or space designated on the game field)
- No extra time in the case of a draw (during regular season)
- Games start promptly according to competition schedule – no exceptions
- Failure to field a team will result in a team forfeit
- The clock runs from the designated game time, so if you are late to start the game or return from half time, your game time will be reduced as a result
- There are spaces around the game pitches which you can warm up and cool down in, please ensure that your warmup/cool down does not affect the running of the competition (eg ball rolling onto game pitch) Please provide your own ball for warm ups as competitions balls are allocated to each pitch

Field Play

- Dimensions – 40 meters x 30 meters
- Ball size: Size 5
- No offsides
- Substitutions – On the fly
- All restarts are indirect (must touch another player on either team for a goal to be scored on restart), except penalty kicks and free kicks for handling
- 12-week competitions are played on our state-of-the-art all-weather fields.
- Mixed Teams: 2 players from each sex are always required on the field.
- Games will be played with 2/3 match balls

Boundaries

- No Throw-ins
- Balls that go out of bounds will be played in by a Kick-In



- Goalkeeper must ensure the ball bounces/ touches first in their half before the oppositions – if not, there will be an indirect free kick from the centre of the pitch
- GOAL KICKS – When ball goes across the goal line, the goalkeeper must throw the ball in-play within 5 seconds
- Throws may not go over the midline on the full
- In the case of an infraction of the 5 second rule, the opposing team will have an indirect kick from the halfway line
- In the case of an infraction to throwing over halfway line, an in-direct freekick will be awarded from where the ball lands
- Corner kicks must be placed on designated line or between line and corner flag

Kick-off

The Soccer ball will be placed in the centre of the field, to start games and after goals are scored. Opposing team must stand 5 meters back from the kick-off marker. -The ball can be played forward or backwards. No Goal: If the ball is kicked directly in on a kick-off.

Substitutions

- Unlimited substitutions
- All players are substituted on the fly (rolling substitutions)
- Substituted players must first come off the field before a new player may enter
- Violation of substitution rule will result in an indirect free kick for the opposing team at the spot of the infraction (where substitute coming on early affects play)
- All substituting players and coaches must remain on team bench/area during the game.
- Goalkeepers who are substituted must be differentiated with a different coloured team shirt

Playoffs

If there is a tie in a playoff game, the game will go straight to penalty kicks. Three players from each team that are on the field at the end of regulation take a kick. - If score remains tied at the end of three kickers, one player from each team will shoot until a winner is decided. All scores, results and standings will be posted on www.parklandssports.com.au/soccer/

Fouls & Penalties

Cautions

- 1st yellow card = Warning (player must report their name to the referee)
 - Upon malicious, unsporting behaviour not warranting a straight Red Card; at the ref's discretion a 5-minute time out may come into effect for the player
- 2nd yellow card = Player ejection from game (player must report their name to the referee)
- Straight Red Card = Player ejection from game & suspension for the following league game or more at the discretion of the league coordinator (player must report their name to the referee)

Free Kicks

All free kicks are indirect except for penalty kicks and handling infractions. Indirect kick at midfield if the goalkeeper throws the ball over the midfield line - Indirect kick from spot of infraction if goalkeeper handles a deliberate pass-back from their teammate. Indirect free kick if players slide or leave their feet.

Penalty Kicks

A penalty kick is awarded against a team that commits a FIFA direct kick foul inside the goal box. Penalty kicks are taken from the top centre of the goal box. All players, except for the goalkeeper and the penalty taker, must stand outside the goalbox until the ball is kicked.



Tiebreakers

Head to Head Competition (not used if more than 2 teams tied with points). Most Wins - Goal Differential - Goals For - Least Goals Against - Most Shutouts - Sudden Death PK's (at Tournament coordinators discretion) If a team forfeits a game, the opposing team will be awarded with a win, ten goals scored, and zero goals against.

Referees

The referees will have sole jurisdiction over the conduct of the game. - If a referee terminates a game for any reason, the score at the time of the termination will stand. - NO PROTESTS against Referees or League coordinators will be considered or allowed. If the League Rules appear to be violated, the matter may be brought to the attention of the League coordinator for the final resolution. - All decisions made by the League Coordinator will be final.

Code of Conduct

Player Rules

Wear suitable footwear, soccer trainers or moulded cleats/boots, or AstroTurf trainers, are allowed, but no studs/soft ground cleats. No jewellery, no sliding or slide tackling, Shin guards are **advised**. Always show good sportsmanship. Please respect all referees and players. Any disrespect or verbal abuse will not be tolerated. If there is any failure to adhere to these rules, the player or spectator will be asked to leave pitch and area. Players are responsible to clean up any garbage from their team bench. Alcohol and smoking are not permitted on the premises.

Team Rules

Where possible, teams should wear the same colour shirts/uniform, if not we will provide you with bibs to use on the night. No foul language, or excessive shouting. Minimum of 3 players are required to start the game. A \$50 penalty fee will be incurred if a team forfeits a game, notifying CPSC after 3pm the day of the game.

Spectator Rules

Coaches and spectators are always expected to act in good sportsmanship. There will be zero tolerance for abuse (verbal or other) towards referees, players or league officials. Any indication of such behaviour by a spectator, parent, player or coach may result in immediate removal from the competition or Centennial Parklands Sports Centre. We are here to play Soccer and have fun!

There will be Zero Tolerance for:

A player or coach who consistently argues with the referee or league co-ordinator. A player, coach or parent using abusive language. A parent from a respective team that does not comply with the parent acknowledgement form or argues with a referee and/or tournament administrator. Always treat all players & umpires with respect. Verbal abuse of officials or other players, deliberately fouling or provoking an opponent and throwing/ damaging equipment is not acceptable or permitted.

Dismissal from Tournament

The result of a coach, parent, or team fan involved in any type of physical confrontation or extreme verbal confrontation with other spectators, referees and/or league officials will automatically disqualify their entire team from the tournament with no refund. Centennial Parklands Rangers will be immediately called, as may the police. If not stated within this handbook, FIFA rules will apply to the league. Any questions regarding the rules of the league should be directed to a Centennial Parkland Sports Centre Official.

By registering your details with Centennial Parklands Sports Centre you agree to join our mailing list. You can unsubscribe any time via the unsubscribe link in our communications or by contacting us directly.